

Policy 2.100 Graduate Medical Education Committee
Section Resident Support/Conditions for Appointment
Subject Financial Support and Benefits
Policy Requirements ACGME Institutional: I.A.6; I.B.4.b). (2); II.D; IV.A.3.a; IV.B.2.c ACGME Common: I.D.1; I.D.4 GMEC: 1.110 Program Agreements and 2.120 Extension of Training Program
Version History Date developed: 1/1996 Replaces: policy of same, name, dated 2/1999; inclusion of Policy 2.120 as of 4/2019 Revisions Approved: 12/2005, 8/2012, 4/2014, 8/2014, 1/2015, 10/2019, 9/2020, 10/2021 Legal Review: 9/2020

Purpose

To outline the Sponsoring Institution's (SI) commitment to providing residents/fellows with financial support and benefits.

Policy

The SI will maintain a written Statement of Commitment to Graduate Medical Education (GME) that outlines the SI's GME mission and its responsibility to provide the necessary financial support for administrative, educational, and clinical resources, including personnel to its Accreditation Council of Graduate Medical Education (ACGME)-accredited programs. Graduate Medical Education Committee (GMEC) Policy 1.110 outlines the requirements for the Statement of Commitment.

Programs in partnership with the SI must ensure the availability of adequate resources for resident/fellow education including appropriate financial support and benefits for all residents/fellows. The program's education and clinical resources must be adequate to support the number of residents/fellows appointed to the program.

Annually the GMEC will review and approve the recommendations to the SI's administration regarding resident/fellow stipends and benefits.

Extension of Training Time

For requests related to an extension of training time, a Program Director should refer to GMEC policy 2.120. Additional funding may not be available for extension of the training period. Extension of training time may impact board eligibility. Extension of the training period and the reason should be documented on the resident/fellow's final summative evaluation.